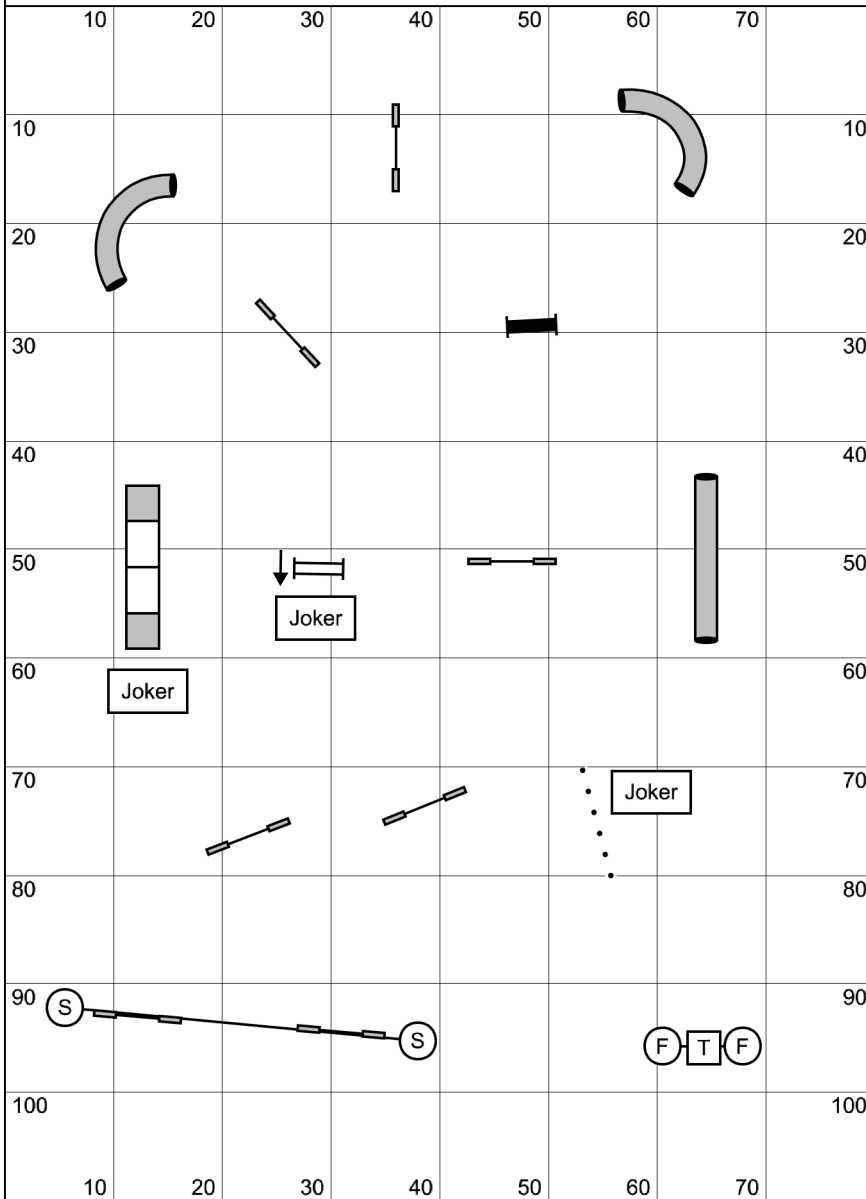


FullHouse Levels 1/2/3/4/5/C



BRIEFING: The table is live at all times after you receive the "Go." Startline is bi-directional

All obstacles may be taken twice for points and back to back obstacles are allowed if done safely.

To qualify, you must obtain the required obstacles, which are three (3) 1 point obstacles, two (2) 3 point obstacles and one (1) 5 point obstacle and the additional points to complete your level.

Once you complete your point accumulation, you may go to the table at any time. Once the horn blows, you have 5 seconds for your dog to touch the table to stop the clock, or lose one point per full second over time

- 1 Point: Single bar jumps
- 3 Point: Tunnels, Panel
- 5 Point Jokers: Aframe, Weaves, Double

Times: Large Dogs: 30 seconds; Small Dogs: 35 seconds; 16" vets jumping 12" get big Dog time.

- Level 1 19 points
- Level 2 21 points
- Level 3 23 points
- Level 4, 5, C 25 points

Specialists and Enthusiasts: Two points fewer

FullHouse Levels 1/2/3/4/5/C
 Judged by: Anna Potter
 August 1, 2021
 Haute Dawgs Agility Group
 Elk Grove, CA